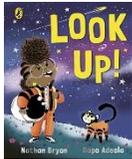


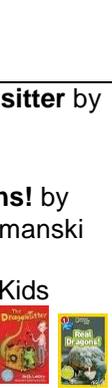


Year 2

Curriculum Yearly Overview

Damhall Primary School

	Above and Beyond		Time Travel		Global Globe Trotters	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Literacy Pathways text	Look up 	The Owl who was Afraid of the Dark 	The Dragon Machine 	Major Glad and Major Dizzy 	The Last Wolf 	Grandad's Secret Giant 
Additional texts						
Writing outcome	<p>Outcome: To write a diary entry about a space flight.</p> <p>Greater depth writing outcome: To write a diary entry about a space flight, drawing on wider reading about the topic to inform vocabulary choices</p>	<p>Outcome: Non-chronological report</p> <p>Greater Depth: Alter the layout to include own subheadings and extra features</p>	<p>Outcome Fiction: story with adventure focus</p> <p>Greater Depth Story written in 1st person</p>	<p>Outcome Recount: diary entry from point of view of a toy</p> <p>Greater Depth Recount: diary entry from point of view of one of the children</p>	<p>Outcome Letter: letter in role as the character persuading to save the trees</p> <p>Greater Depth Real life letter to specific audience e.g. local MP</p>	<p>Outcome Fiction: story with moral focus</p> <p>Greater Depth Story from the point of view of the giant</p>

<p>Shared Reading 'Pathways to Read'</p>	<p>Troll by Julia Donaldson The Three Billy Goats Gruff by Mara Alperin Genre – Fiction: fantasy, Fiction: fairytale</p> 	<p>Above and Below by Patricia Hegarty Genre – Information</p> <p>The Gunpowder Plot</p> 	<p>The Dragonsitter by Josh Lacey</p> <p>Real Dragons! by Jennifer Szymanski (National Geographic Kids series) Genre Recount: em Information</p> 	<p>Owen and the Soldier by Lisa Thompson The Steadfast Tin Soldier (free online version)</p> <p>Genre – Fiction: story with a familiar setting</p> 	<p>Fantastic Mr Fox by Roald Dahl Genre – Fiction: adventure</p> 	<p>Grimm's Fairytales (Usborne Books) Genre – Fiction: fairytale</p> 
<p>Maths</p>	<p>Number Place Value Number: Addition and subtraction Number: Multiplication and division</p>		<p>Statistics (through Geography/Science) Geometry: Properties of shape Number: Fractions Geometry: Position and Direction (through PE) Problem solving and efficient methods Measurement: Time</p>	<p>Problem solving and efficient methods Measurement: Money Measurement: Length and height</p>		
<p>Topic enrichment</p>	<p>Gauntlet Birds of Prey visit</p>		<p>Residential Conwy Centre</p>	<p>Delamere Forest</p>		
<p>Science</p>	<p>Animals and their habitats Dead, living, never been alive. Basic need of animals and offspring, survival, obtaining food Habitats including micro habitats Food Chains Animals including humans, offspring that grow into adults. (link to Owls/ birds of prey and animals in space)</p>		<p>Everyday materials Identify and compare suitability (link to Dragon Machine and toys)</p>	<p>Plants Observe and describe how seeds and bulbs grow into mature plants Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy Describe the importance of exercise for humans, eating the right amounts of different types of food, and hygiene. (link to The Last Wolf and trees)</p>		
<p>History</p>	<p>Significant historical events, people and places</p>		<p>Significant historical events, people and places in their own locality.</p>	<p>History of planting – Digging Deeper Plants through the ages/ eras</p>		

	<p>-Mae Jemison -History of Space</p> <p>Events beyond living memory Gunpowder Plot 1605 (Owl who was Afraid of the Dark book link to bonfire night)</p>		<p>Events beyond living memory Events found in Major Glad Major Dizzy</p>		<p>WW2/Colonial gardens</p>	
Geography	<p>The world's seven continents and oceans What animals live in each ocean? Link to science.</p> <p>Human and physical features of the continents</p>		<p>Birds eye view Maps and globes, linking to The Dragon Machine.</p>		<p>Human and physical features of a locality Devising simple maps, using and constructing basic symbols in a key.</p> <p>Simple fieldwork and observational skills to study the geography of our school and its grounds, focusing on the key human and physical features of its surrounding environment. Link to text, The Last Wolf – map of Delamere/Wolf's forest – school field. Identification of simple compass points.</p>	
Art	<p>Sculpture and digital media Possible Focus Artists: Andy Goldsworthy – forest art, Lynda Lehmann – Digital media artist</p>		<p>Collage/ textiles and drawing Landscape collage of fields and cities – birds eye view.</p> <p>Possible Focus Artists: Henry Moore, Anthony Gross.</p>		<p>Painting and printing Possible Focus Artists: Katsushika Hokusai – Ocean/waves art, Peter Collins – Sculptor/Wave Marquette</p>	
DT	<p>Mechanisms: Sliders and Levers Moving rockets</p> <p>Topic Link: Look Up and History of space</p>	<p>Structures Build a chair</p> <p>Topic Link: Gun powder plot – chairs for houses of parliament</p>	<p>Mechanisms Wheels and Axels linking to the Dragon Machine</p>		<p>Cooking and Nutrition A healthy diet</p> <p>Topic link: Science/plants</p>	<p>Textiles Topic link: stitching new clothes for the Giant</p>
Music (Music Express)	<p>Ourselves Musical focus: exploring sounds subject link: English</p> <p>Toys</p>	<p>Our land Musical focus: exploring sounds subject link: geography</p> <p>Our bodies</p>	<p>Animals Musical focus: pitch subject link: PE</p> <p>Number</p>	<p>Story time Musical focus: exploring sounds subject link: English</p> <p>Seasons</p>	<p>Weather Musical focus: exploring sounds subject link: geography</p> <p>Pattern</p>	<p>Water Musical focus: Pitch subject link: science.</p> <p>Travel</p>

	Musical focus: beat subject link: PSHE	Musical focus: beat subject link: mathematics	Musical focus: beat subject link: mathematics	Musical focus: pitch subject link: science	Musical focus: beat subject link: mathematics	Musical focus: performance subject link: English
Computing	Computing systems and networks IT around us	Creating media Digital photography	Creating media Making music	Data and information Pictograms	Programming A Robot algorithms	Programming B An introduction to quizzes
PE	Gymnastics (linking) Exploring different movements that pupils can link together to perform a sequence. Dance (exploring) Responding to stimulus using a range of controlled movements, expressions and emotion.	Gymnastics (pathways) Exploring different pathways (zig-zag/curved) and movements that pupils can link together on and off apparatus. Dance (Mr Candy's Sweet Factory) Control and co-ordinate bodies to perform movements that represent being in a sweet shop.	Ball skills (Feet 1) Develop dribbling, passing a receiving to control and keep possession of the ball. Ball skills (Hand 1) Develop dribbling, passing and receiving in order to keep possession of the ball.	Ball skills (Hands 2) Develop an underarm throw. Work in a team applying the basic principles of attack vs defence to win a game. Locomotion (Dodging 1) Explore dodging and learn how to dodge effectively.	Games for Understanding (Attacking and defending) Developing an understanding simple attacking principles, applying them as a team into a game. Locomotion (Jumping 1) Apply effective jumping techniques.	Athletics Health and Wellbeing What does agility mean and how does this apply to sport? Practise and apply skills of balance and feet eye coordination.
RE	Christianity How special is the relationship Jews have with God?	Islam How do Jews show faith through practices and celebrations?	Judaism Why is the Bible a special book for Christians?	Hinduism Who was Jesus and why is HE important to Christians today?	Sikhism Why did Jesus teach people through stories?	What is religion?